

## INSTISARI

Ikan semah merupakan ikan air tawar yang terdapat di daerah Kerinci. Ikan ini memiliki sisik besar, kepala ikan semah hampir mirip dengan ikan mas, namun postur panjang ikan semah ini mirip ikan arwana. Ikan semah ini dijadikan sebagai motif pada kemeja. Penciptaan karya berlandaskan pada empat teori yaitu bentuk, fungsi, warna, dan estetis. Metode penciptaan karya melalui tiga tahap yaitu eksplorasi, perancangan, dan perwujudan. Tahap eksplorasi yaitu pencarian sumber ide penciptaan, yaitu ikan semah sebagai motif pada karya kemeja pria. Tahap perancangan yaitu mengaplikasikan data yang telah di kumpulkan dengan membuat sketsa dan desain alternatif, tahap perwujudan yaitu mewujudkan desain terpilih menjadi sebuah karya yang akan diterapkan dalam proses kerja. Perwujudan karya menggunakan kain katun sutra, lapisan kain (furing), dan bahan pendukung lainnya, dengan teknik batik tulis dan jahit mesin. Penciptaan karya tugas akhir ini berupa kemeja dengan motif ikan semah berjumlah lima karya dengan komposisi bentuk motif dan warna yang berbeda. Karya pertama yang diwujudkan berjudul “Kehati-hatian”, karya kedua “Kekuatan” karya ketiga “Menyatu”, karya keempat “Searah”, karya kelima “Dua Sisi”, karya keenam “Kebersamaan”, karya ketujuh “Ber Arus”.

***Kata Kunci : batik tulis, ikan semah, dan kemeja.***

## ABSTRACT

Semah fish is a freshwater fish found in the Kerinci area. This fish has large scales, the head of this semah fish is almost similar to a goldfish, but the long posture of this semah fish resembles that of an arowana fish, this semah fish is used as a motif on shirts. The process of creating this work started with the shape of a semah fish which was then used as a motif on the shirt. The creation of works is based on four theories, namely form, function, color, and aesthetics. The method of creating this work goes through three stages of creation, namely the exploration stage, the design stage, and the embodiment stage. The exploration stage is the search for the source of the idea of creation, namely the semah fish as a motif in men's shirts. The design stage is to apply the data that has been collected by making sketches and alternative designs, the embodiment stage is to realize the selected design into a work that will be applied in the work process. The embodiment of the work uses silk cotton cloth, layers of cloth (furing), and other supporting materials, with written batik and machine sewing techniques. The creation of this final project is in the form of shirts with semah fish motifs totaling five works with different compositions of motifs and colors. The first work that was created was entitled "Precautions", the second work was "Strength", the third work was "united", the fourth work was "One Direction", the fifth work was "Two sides", the sixth work was "Togetherness", the seventh work was "Flow".

**Keywords:** *handmade batik, semah fish, and shirts.*

## DAFTAR ISI

|                                              |        |
|----------------------------------------------|--------|
| HALAMAN SAMPUL DEPAN.....                    |        |
| HALAMAN SAMPUL DALAM. ....                   | i      |
| PERSYARATAN GELAR .....                      | ii     |
| PERSUTUJUAN PEMBIMBING . ....                | iii    |
| PENGESAHAN .....                             |        |
| PERSEMBAHAN.....                             | v      |
| PERNYATAAN.....                              | vii    |
| UCAPAN TERIMA KASIH.....                     | viii   |
| DAFTAR ISI.....                              | ix     |
| DAFTAR TABEL.....                            | xiii   |
| DAFTAR GAMBAR.....                           | xiv    |
| GLOSARIUM.....                               | xvi    |
| INTI SARI.....                               | xvii   |
| ABSTRACT.....                                | xviii  |
| <br>BAB I PENDAHULUAN.....                   | <br>1  |
| A. Latar Belakang. ....                      | 1      |
| B. Rumusan Penciptaan . ....                 | 2      |
| C. Tujuan dan Manfaat Penciptaan. ....       | 3      |
| 1. Tujuan Penciptaan . ....                  | 3      |
| 2. Manfaat Penciptaan.....                   | 4      |
| D. Tinjauan Karya.....                       | 4      |
| E. Landasan Teori. ....                      | 8      |
| 1. Bentuk . ....                             | 8      |
| 2. Fungsi . ....                             | 9      |
| 3. warna . ....                              | 9      |
| 4. Estetis . ....                            | 10     |
| F. Metode Penciptaan.....                    | 11     |
| 1. Eksplorasi . ....                         | 11     |
| 2. Perancangan. ....                         | 12     |
| a. Gambar Acuan . ....                       | 12     |
| b. Sketsa Alternatif.....                    | 14     |
| 3. Perwujudan.....                           | 25     |
| 4. Penyajian Karya. ....                     | 62     |
| <br>BAB II KONSEP DAN PROSES PENCIPTAAN..... | <br>63 |
| A. Konsep Penciptaan. ....                   | 63     |
| B. Proses penciptaan. ....                   | 64     |
| <br>BAB III HASIL DAN ANALISIS.....          | <br>73 |
| A. Hasil Karya.....                          | 73     |
| 1. Karya 1 “Kehati-hatian” .....             | 73     |
| 2. Analisis Karya 1. ....                    | 74     |
| 3. Karya 2 “Kekuatan” .....                  | 76     |

|                                 |    |
|---------------------------------|----|
| 4. Analisis Karya 2. ....       | 77 |
| 5. Karya 3 “Menyatu” ....       | 79 |
| 6. Analisis Karya 3. ....       | 80 |
| 7. Karya 4 “Searah” ....        | 82 |
| 8. Analisis Karya 4. ....       | 83 |
| 9. Karya 5” Dua Sisi”. ....     | 85 |
| 10. Analisis Karya 5. ....      | 86 |
| 11. Karya 6 “Kebersamaan”. .... | 88 |
| 12. Analisis Karya 6. ....      | 89 |
| 13. Karya 7 “Ber Arus” ....     | 91 |
| 14. Analisi Karya 7. ....       | 92 |
| BAB IV. Penutup. ....           | 94 |
| A. Kesimpulan. ....             | 94 |
| B. Saran. ....                  | 95 |
| DAFTAR PUSTAKA ....             | 96 |
| Lampiran. ....                  | 97 |
| A. Biodata Pengkarya. ....      | 97 |

